



DALI4YOUTH

Press release #2

March 2023

App Game

The DALI4YOUTH project aims to promote the social and professional inclusion of NEETs through the development of their digital skills and artistic creativity, using digital technologies.

An online educational game for young digital artists is being designed by the project partners, in the form of an application, with a pedagogical macrostructure based on a systemic analysis and collection of NEETs' needs, interests and trends at the EU level.

Information has been collected from the youth in their communities in each partner country and is now being analysed to define the base for the learning objectives, learning content and general pedagogic framework of the App Game.

Development and implementation

The main topics are 3D modelling, typographic or vector art, net art, photography and digital image or music or digital sound.

The game will be developed in English and translated into Italian, French, Macedonian, Latvian, and Spanish. Each partner will then conduct a pilot test of the game among 15 young people, resulting in a list of recommendations for improvement.

The App Game will finally be fine-tuned and a handbook for youth workers will be produced, with recommendations and strategies that they can follow when implementing this game in their daily practice with young people.